

PE Intent: At Aston and Cote CE Primary our high-quality PE curriculum is designed to inspire all pupils to develop and excel in a wide range of physical activities. It promotes a healthy and active lifestyle through engaging in competitive sports and other physically demanding activities, which allows the children to aspire to work to their full potential, both physically and mentally. Opportunities to compete in sports and other physical activities also form part of our Christian ethos by enabling children to become the people God created them to be by growing their talents in sports and physical activity.

		Substantive Concept/ S	Strand- Invasion Games				
	EYFS	Key stage 1	Lower key stage 2	Upper key stage 2			
Topic		Large Ball Skills	Netball/Hockey	Netball/Hockey			
National Curriculum Objective		 master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. participate in team games. developing simple tactics for attacking and defending 	 use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending 				
Skill		 walk, jog, hop, skip, jump. Select good movers and explain why. accept challenges. be safe in a lesson. throwing and catching. throw and kick in games. selecting how to strike a ball. move and stop in play. explore ways to strike a ball. move and stop safely while moving. demonstrate throwing and catching. Move into space in games 	 apply throwing and catching techniques whilst moving control a ball in a game situation pass accurately using correct technique. pass using different techniques recognise attacking and defending learn basic evading skills understand marking and react to an attack. 	 show confidence in using ball skills in various ways, and can link these together effectively. e.g. dribbling, bouncing, kicking implement attacking and defensive tactics in a game. consistently use skills with coordination, control and fluency. execute a variety of passes consistently. confidently use evading skills receive and control the ball in a variety of techniques 			

			 work as part of a team and know how to help and encourage others talk about and use tactics to be put into a game give and act on effective feedback 	 take part in competitive games with a strong understanding of tactics and composition show leadership qualities to support and encourage choose appropriate vocabulary to evaluate performance
		Substantive Concept/	1	
	EYFS	Key stage 1	Lower key stage 2	Upper key stage 2
Topic		Travelling, shapes, balances	Jumps, rolls, balances	Individual and group sequences
National Curriculum Objective		 master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities 	 develop flexibility, strength, to example, through athletics and 	echnique, control and balance [for gymnastics]
Skill		 to perform a variety of jumps, rolls and balances. make a short sequence. jump and land safely from a range of different heights. recognise star, pencil, tuck, straddle shapes use a range of body parts when travelling. recognise a variety of jumps, rolls and balances. how to travel safely 	 perform a variety of complex sequences alone and with a partner use apparatus safely perform leaps as part of a sequence use appropriate PE vocabulary in lessons apply my knowledge of rolls, jumps, balances and ways of travelling to work in a controlled, safe manner perform jumps, rolls and balances in star, pencil, tuck, straddle shape 	 adapt sequences to suit different types of apparatus perform original sequences with enthusiasm, precision, fluidity and balance turn and spin with control perform a range of leaps perform mirrored balances using apparatus or a partner consistently show body tension whilst performing balances and movements perform given positions accurately perform a wide range of rolls accurately

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				 hold own leading to the various be body tens able to che group or persone to appropria 	gly great height body weight in alances using good sion boose an appropriate partner to work with o and give te feedback	my own or partner/g • demonstra understan performar	roup ate sound ding of gymnastic nce. ny own and others
	51/50	1,, 4	Substantive Conce	•			
Торіс	EYFS	Year 1 Spring dance/ Maypole (barbers pole)	Year 2 Spring dance/ Maypole (Single plait)	Year 3 Spring dance/ Maypole (Double plait)	Year 4 Spring dance/ Maypole (Spiders web)	Year 5 Spring dance/ Maypole (Gypsy's tent)	Year 6 Spring dance/ Maypole (The chrysanthemum)
National Curriculum Objective		inclu thro as d and appl acti • pert	ter basic movements uding running, jumping, bwing and catching, as well leveloping balance, agility coordination, and begin to y these in a range of vities form dances using simple tement patterns.	develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics] perform dances using a range of movement patterns			
Skill		 knov perf mov copy perf skip 	w what a sequence is. form dances using simple ements. y dance moves. form a basic sequence. in time to music k well independently.	repeat an sequence create a with my b use mover communic idea	variety of shapes nody ments to ate or express an ate rhythm and	routines wexpression move images appropriates music move accu	novements and vith originality and n ninatively and rely to a range arately to the beat quickly what I have

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				•	expressive perform a control, en choose an or partner evaluate a refine acco		•	high levels adapt perf incorporat perform co different develop se specific st to timings analyse, mo	ormances to e equipment onsistently to
i			Substantive Concept.	/ Stran	d- Net/V	Vall			
	EYFS	Key stage 1	•	Lower	key stag	e 2	Upper	key stag	je 2
Topic		Racket skills	Racket skills	Tennis		Tennis	Tennis		Tennis
National Curriculum Objective		includ throw as dev and co	r basic movements ing running, jumping, ing and catching, as well veloping balance, agility bordination, and begin to these in a range of	•	combination play comperbadminton	g, jumping, throwing n :titive games, modifi , basketball, cricket, d apply basic princip	ed where football,	appropriate hockey, net	:[for example, rball, rounders and
Skill		 demor hold a throw mostly begin foreh strike 	nstrate ready position nd use racket safely at a target and catch accurate striking a large ball and on the floor a small ball in air into space during game	•	techniques use backho ball hit a movin forehand v hit a volley control serve a bal increasing	wing and catching whilst moving and to hit moving ag ball using with control with increased Il underarm with accuracy propriate footwork	•	prolonged consistent using a con forehand c consistent when using react well situations	to changing

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			T	•	shot possil use a rack accurately	et/bat and ball and use tactics to	•	footwork consistent correct sh situation use skills o	te fluency in ly select the ot in any given and knowledge to y win game
Vocabulary				1.61		•			
	TVE C	W	Substantive Concept	1			1.1		
Topic	EYFS	Key stage Striking skills	Striking skills		key stag rounders	Cricket/ rounders	•••	key stag / rounders	Cricket/ rounders
National Curriculum Objective		• masinclu thro as d and apply	ter basic movements uding running, jumping, wing and catching, as well eveloping balance, agility co-ordination, and begin to y these in a range of vities	•	combination play compe	g, jumping, throwing on on etitive games, modific suitable for attacking	ed where	appropriate	
Skill		equi pado • strik bat • thro diffe balls • thro accu • use s or ro	Ke the ball using appropriate pment: tennis racket, alle bats Ke a stationary ball with a sw and catch a variety of erent objects: beanbags, as, javelin etc. The wat a target and catch arately. Striking, throwing, kicking colling a game. E in space during game ations	•	technique hit a movir technique hit a bound consistent bowl using technique apply through techniques catch a sm control a bituation	ly with control underarm wing and catching whilst moving hall ball ball in a game	•	technique accuracy use the co when throuball transfer f quickly use the co when strik use approp strike the	riate equipment to

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				 hit a ball in direction was demonstrated fielding sk 	te effective ills consistently and use tactics to	isolation use skill effectiv compare skills to new gam make su resource	throw and catch in and combination s and knowledge to vely win games and comment on support creation of nes ggestions as to what es can be used to ntiate a game
	.	I		ncept/ Strand-	I	T	
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Topic		Athletics	Athletics	Sportshall Athletics	Sportshall Athletics	Sportshall Athletics	Sportshall Athletics
National Curriculum Objective		inc thr as a and app	ster basic movements luding running, jumping, rowing and catching, as well developing balance, agility I coordination, and begin to oly these in a range of	 develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics] compare their performances with previous ones and demonstrate improvement to achieve their personal best. 			
Skill		usehopstachesho	nd knees before jumping. c arms when jumping c consistently art to throw overarm est push a ball bw different agility pattens: pping, high knees, side steps at different paces.	distances adapt my productions perform jump, stant demonstrations demonstrations decivities use correctachieve manual endances	rint for set pace to different amping technique sion (standing long ding triple jump) te accuracy in nd catching t technique to aximum power when ooth overarm and	stamina time show ag speeds o sustain o for a rai sprint, l country consiste effective	ently show power and we technique when , throwing and

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				during se develop a passing te	nd apply baton echniques	throwing perform of fluently (standing jump) demonstrato improv know how performa evaluate	to measure nces independently the performance of ad suggest
			Substantive Conc	ept/Strand-Multiskill	s & OAA		
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Topic				Team building	Team building	Team building/	Team building/
				skills	skills	orienteering	orienteering
National Curriculum Objective				individual • compare	in outdoor and adven ly and within a team their performances w ent to achieve their p	ith previous ones an	
Skill				 develop s use simple begin to p set challe discuss an cooperati group take on d in a group demonstr understar 	olan what to do when inges or problems nd work vely with others in a ifferent jobs/roles	situations understal represent features identify be simple model use a simple model understal points and be a leade	nd a map as a tation of simple key features on a

							different solutions to solve a problem
			Substantive Concept/ S	Strand- R	eal PE Skills		
	EYFS	Year 1	Year 2	Year 3	Year 4	Year!	5 Year 6
National Curriculum Objective	throwing agility a a range • participation for atta	g and catching, on nd co-ordination of activities ate in team game acking and defen	including running, jumping, swell as developing balance, , and begin to apply these in as, developing simple tactics ding mple movement patterns.	co • pld at • de ex • co	e running, jumping, throwing mbination ly competitive games, and a tacking and defending velop flexibility, strength, t ample, through athletics an mpare their performances w provement to achieve their	pply basic technique, d gymnast vith previo	principles suitable for control and balance [for ics] ous ones and demonstrate
Sticky Knowledge/ Retrieval	 Keep we Keep ba Footwork Keep he Work of Bend kn Floorwork Keep ha with hip Keep ha with hip Point fir Seated balance Keep we Keep tu Keep he Ball skills Move th Focus on 	eight on balls of ack straight, head ad up and back so feet lees to push offends in line with so (mini-front supers towards feet) and up and breath the ball with finger movements small and the solution of the ball with finger movements small and the same supers towards feet and up and breath the ball with finger movements small movements small and the same supers towards the ball with finger movements small movements small and the same supers towards the ball with finger movements small movements small and the same supers to	d up and look forward. traight. poking straight ahead. and land. houlders and knees in line port). houlders and knees in line port). et in the mini-back support. gh your bottom. muscles) and back straight. ne throughout.	ap Ke Ke an po Footwork Ke sti Be he Floorwork Ke Ke sti Ke	ep feet a shoulder width art and knees bent. ep weight on balls of feet. ep back straight, head up d look forward at a focus int. ep head up and back raight. ork off balls of feet and crease speed when ready. Ind knees and use arms to lp you balance. ep back straight and flat. ep legs straight and retched out. ep hands in line with oulders and complete wly. ance	Footwo	Keep feet a shoulder width apart and bend knees. Keep head up looking forward. Use smooth, controlled movements by twisting body to catch the ball. rk Keep head up and back straight throughout. Keep feet close to the ground as you move. Bend knees and use arms to help you balance.



Ball chasing

- Start quickly and accelerate by pushing hard with feet.
- Drive arms from 'hips to lips' to help you accelerate.
- Keep watching the ball and concentrate on timing so you arrive at the right time.

Sending and receiving

- Explore and experiment with the speed you send the ball.
- Move feet to get in line with the ball when receiving. Try to have 'soft hands' when catching.
- Keep eyes focused on the ball.

Reaction and response

- Start quickly and accelerate by pushing off hard with feet.
- Take up ready position with knees bent and feet apart (front to back).
- Bend knees to help you slow down.

Jumping and landing

- Swing arms to help gain height and use them to help balance on landing.
- Bend knees on take-off and landing.
- Try to land softly without noise.

1 leg balance

- Keep head up and still.
- Keep tummy (core muscles) tight and back straight.
- Use arms to help you balance.

Counter balance

- Keep tummy (core muscles) tight and body straight throughout.
- Hold with straight arms when leaning back.
- Hold on to partner's forearms and maintain a long base.

Dynamic balance on a line

Work off the balls of feet.

- Keep tummy tight (core muscles) and back straight.
- Use arms to help maintain balance.
- Keep head up and breathe throughout.

Ball skills

- Move the ball with fingers, avoiding it touching body.
- Focus on maintaining good balance and looking straight ahead throughout.
- Perform movements smoothly and then gradually increase speed.

Ball chasing

- Accelerate by pushing off hard with feet and driving arms from 'hips to lips'. Bend knees as you allow the ball to go through your legs.
- Keep watching the ball and concentrate on timing so you arrive at the right time.
- Move feet quickly to get in the collecting position in good time.

Sending and receiving

- Vary the speed you send the ball to find which is most effective.
- Watch the ball and move feet to get in line with the ball when receiving. Keep eyes focused on the ball.

- Keep legs, back and arms straight.
- Use smooth, controlled movements.
- Keep core muscles tight.

Ball skills

- Keep ball moving and away from body.
- Keep head up, looking forward.
- Concentrate on performing the movements smoothly to begin with and then gradually increase their speed.

Ball chasing

- Start quickly by pushing off hard with feet and by driving arms ('hips to lips'). Slow down to get into position.
- Run well past the ball to give you more time.
- Get into a stable position as early as you can. Move feet quickly to get into the collecting position.

Sending and receiving

- Explore the strength of your throw to work out how much force is needed
- Take up a balanced position, making sure hands are in a good ready position.
- Try repeating several times.
 movements.

Reaction and response



- Keep head still and look forward.
- Use arms to help you move and balance as you walk (opposite arm and leg).

 Use backswing and follow through when striking/ kicking.

Reaction and response

- Start quickly and accelerate by pushing off hard with feet and looking forwards.
- Take up a ready position with knees bent and feet apart (front to back).
- Bend the knee on 'catching leg' and take weight back to enable you to stop quickly. (core muscles) tight and back straight.

Jumping and landing

- Swing arms to help gain height and use them to help balance on landing.
- Keep head up on landing.
- Bend knees on landing.

1 leg balance

- Look forward and imagine a focus point.
- Use your arms to help you balance.
- Keep your tummy (core muscles) tight and back straight.

Counter balance

- Keep tummy (core muscles) tight and body straight throughout.
- Hold with straight arms when leaning back.

- In the ready position, start quickly and accelerate by pushing off hard with feet.
- React and move early to give you time to get balanced.
- Extend front leg across body and bend knees to enable you to stop quickly and get into balanced position.

Jumping and landing

- Swing arms to help gain height and use them to help balance on landing.
- Bend knees on take-off and landing.
- Land softly on balls of feet without noise, facing forward.

1 leg balance

- Keep your tummy (core muscles) tight.
- Use your arms to help you balance.
- Use smooth, controlled movements.

Counter balance

- Keep core muscles tight.
- Keep body straight, looking at partner throughout, and hold balance
- Start by leaning in and then slowly lean back using smooth, controlled movements.

Dynamic balance on a line

• Keep head still and back straight.



Hold on to partner's forearms and keep a short base.

Dynamic balance on a line

- Keep tummy (core muscles) tight and back straight.
- Keep head still and look forward.
- Use arms to help you move and balance as you walk, bringing them from 'hips to lips'.
- Use arms to help you move and balance as you walk, bringing them from 'hips to lips'.
- Practise the movement slowly at first movements.

Skill

Stance

Stand on low beam with good stance for 10 seconds with...

- both feet facing forwards.
- feet still.
- minimum wobble (control).

Footwork

- 1. Combine side-steps with 180° front pivots off either foot with...
- 2. Combine side-steps with 180° reverse pivots off either foot with...
- 3. Skip with knee and opposite elbow at 90° angle with...
- 4. Hopscotch forwards and backwards, hopping on the same leg (right and left) with...
 - balance and control throughout.
 - fluent, smooth movements.
 - movements performed in both directions/on both sides.

Floorwork

- 1. Place cone on back and take it off with other hand in minifront support with...
- 2. Hold mini-back support position with...
- 3. Place cone on tummy and take it off with other hand in mini-back support with...
 - balance maintained throughout.

Stance

- 1. Receive a small force from various angles with...
- 2. Raise alternate feet 5 times with...
- 3. Raise alternate knees 5 times with...
- 4. Catch ball at chest height and throw it back with..
 - both feet facing forwards.
 - balance maintained throughout.
 - minimum wobble (control).

Footwork

- 1. Hopscotch forwards and backwards, alternating hopping leg each time with...
- 2. Move in a 3-step zigzag pattern forwards with...
- 3. Move in a 3-step zigzag pattern backwards with...
 - balance and control throughout.
 - fluent and smooth movements.

Stance

On a line/low beam:

- 1. Raise alternate knees to opposite elbow 5 times with...
- 2. Catch large ball thrown at knee height and above head with...
- 3. Catch large ball thrown away from body with...
- 4. Catch small ball thrown close to and away from body with...
 - balance maintained throughout.
 - minimum wobble (control).
 - good posture (head up/back straight).

Footwork

- 1. Combine 3-step zigzag patterns with cross-over (swerve) when changing lead leg with...
- 2. Move in 3-step zigzag pattern, with knee raise across body just before changing lead leg and direction with...



- correct position held by keeping back straight.
- control when changing balance/position.

Seated balance

- 1. Pick up a cone from one side, swap hands and place it on the other side. with...
- 2. Return the cone to the opposite side with...
 - feet and hands off the floor throughout.
 - minimum wobble.
 - balance held without strain.

Ball skills

- 1. Sit and roll a ball up and down legs and round upper body using 1 hand with...
- 2. Stand and roll a ball up and down legs and round upper body using 1 hand with...
 - ability to move the ball in both directions.
 - control of the ball maintained throughout.
 - smooth movements with the ball.

Ball chasing

- 1. Start in seated/lying position, throw a bouncing ball, chase and collect it in balanced position facing opposite direction with...
- 2. Start in seated/lying position, chase a bouncing ball fed by a partner and collect it in balanced position facing opposite direction with...
 - control when starting and stopping quickly.
 - timing and movement to get in the right position.
 - balance/control when collecting the ball.

Sending and receiving

- 1. Throw tennis ball, catch rebound with same hand after 1 bounce with...
- 2. Throw tennis ball, catch rebound with same hand without a bounce with...
- 3. Throw tennis ball, catch rebound with other hand after 1 bounce with...

 movements performed in both directions/on both sides.

Floorwork

- 1. Hold full front support position with...
- 2. Lift 1 arm and point to the ceiling with either hand in front support with...
- 3. Transfer cone on and off back in front support with...
 - balance maintained throughout.
 - correct position held by keeping back straight.
 - control when changing balance/position.

Seated balance

- 1 Pick up a cone from one side and place it on the other side with same hand with...
- 2. Return it to the opposite side using the other hand with...
- 3. Sit in a dish shape and hold it for 5 seconds with...
 - feet and hands off the floor throughout.
 - minimum wobble.
 - balance held without strain.

Ball skills

In 20 seconds or less: 1. Stand with legs apart and move a ball around 1 leg 16 times (right and left leg) with...

- 3. Move in 3-step zigzag pattern, lifting foot up behind just before changing lead leg and direction with...
 - smooth, controlled movements.
 - fluency and rhythm.
 - movements performed in both directions/on both sides

Floorwork

- 1. Transfer tennis ball on and off back in a front support with...
- 2. Transfer cone on and off tummy in back support with...
- 3. Transfer tennis ball on and off tummy in back support with...
 - good posture straight back.
 - balance held without strain.
 - control while transferring objects.

Seated balance

In a seated position:

- 1. Reach and pick up cone an arms distance away, swap hands and place it on the other side (both directions) with...
- 2. Reach and pick up cone an arms distance away and place it on the other side using same hand (both directions) with...
- 3. Hold a V-shape with straight arms and legs for 10 seconds with...
 - feet and hands off the floor throughout.
 - minimum wobble.
 - balance held without strain.



- 4. Throw tennis ball, catch rebound with other hand without a bounce with...
- 5. Strike large, soft ball along ground with hand 5 times in a rally with...
 - accuracy when sending.
 - appropriate power/weight when sending.
 - a good position when receiving.

Reaction and response

From 1, 2 and 3 metres: 1. React and catch tennis ball dropped from shoulder height after 1 bounce with...

- quick reaction.
- quick, controlled movement.
- control when slowing down after catch.

Jumping and landing

- 1, Jump from 2 feet to 2 feet with quarter turn in both directions with...
- 2. Stand on a line and jump from 2 feet to 1 foot and freeze on landing (on either foot) with...
 - good take off and height.
 - balance and control on landing.
 - soft landings.

1 leg balance

On both legs:

- 1. Stand still for 30 seconds with...
- 2. Complete 5 mini-squats with...
 - minimum wobble (control).
 - standing foot still.
 - non-standing foot off the floor.

Counter balance in pairs

- 1. Hold on and, with a long base, lean back, hold balance and then move back together with...
- 2. Hold on with 1 hand and, with a long base, lean back, hold balance and then move back together with...
 - balance maintained throughout.
 - smooth, controlled movements.

- 2. Move a ball round waist 17 times with...
- 3. Stand with legs apart and move a ball around alternate legs 16 times with...
 - control of the ball maintained throughout.
 - ability to complete challenges in both directions consistently and smoothly.
 - smooth movements with the ball.

Ball chasing

- 1 Chase a large rolled ball, let it roll through legs and then collect it in balanced position facing the opposite direction with...
- 2. Chase a large bouncing ball, let it roll through legs and then collect it in balanced position facing the opposite direction with...
- 3. Complete above challenges with tennis ball with...
 - control when starting and stopping quickly.
 - timing and movement to get in the right position.
 - balance/control when collecting the ball.

Sending and receiving

- 1. Strike a ball with alternate hands in a rally with...
- 2. Kick a ball with the same foot with...

Ball skills

In 20 seconds or less: 1. Stand with legs apart and move ball in figure of 8 around both legs 12 times with...

- 2. Move ball around waist into figure of 8 around both legs 10 times with...
- 3. Move ball around waist and then around alternate legs 12 times with...
- 4. Stand with legs apart and perform 24 criss-crosses, with and then without a bounce with...
 - smooth movements with the ball
 - ability to complete challenges in both directions consistently and smoothly.
 - fluidity when changing hands.

Ball chasing

- 1. Roll and chase large ball, stopping it with knee sideways onto ball (long barrier position) facing opposite direction with...
- 2. Perform above challenge with tennis ball with...
- 3. Roll and chase large ball, stopping it with head in front support position facing opposite direction with...
 - ability to turn over either shoulder.
 - timing to get in the right position.
 - balance/control when collecting the ball.

Sending and receiving



• coordinated movements with partner.

Dynamic balance

- 1. Walk fluidly, lifting knees to 90° with...
- 2. Walk fluidly, lifting heels to bottom with...
 - smooth, controlled movements and minimum wobble.
 - balance maintained on the line.
 - opposite arm and leg moving forwards.

- 3. Kick a ball with alternate feet. Roll 2 balls alternately using both hands, sending 1 as the other is returning with...
 - accuracy and weight when sending.
 - a good position when receiving.
 - fluency/rhythm throughout

reaction and response

From 1, 2 and 3 metres: 1. React and catch tennis ball dropped from shoulder height after 1 bounce, balancing on 1 leg with...

- quick reaction.
- quick, controlled movement.
- control when slowing down after catch.

Jumping and landing

- 1, Jump from 2 feet to 2 feet with 180° turn in either direction with...
- 2. Complete a tucked jump.
- 3. Complete a tucked jump with 180° turn in either direction with...
 - good take off and height.
 - balance and control on landing.
 - soft landings.

1 leg balance

On both legs: 1. Stand still for 30 seconds with eyes closed with...

- 2. Complete 5 squats with...
- 3. Complete 5 ankle extensions with...
 - minimum wobble (control).

- 1. Alternately throw and catch 2 tennis balls against a wall with...
- 2. Throw 2 tennis balls against a wall and catch them with opposite hand (cross-over) with...
- 3. Throw 2 tennis balls against a wall in a circuit, in both directions with...
 - accuracy and weight of throws.
 - fluency/rhythm throughout.
 - a good position when receiving

reaction and response

From 1, 2 and 3 metres: 1. React and step across body, bring hand across body and catch tennis ball after 1 bounce with...

- quick reaction and good acceleration.
- quick, controlled movement.
- balance and control after catch.

Jumping and landing

- 1. Jump 2 feet to 2 feet forwards, backwards and side-to-side with... 2. Hop forward and backwards, freezing on landing with...
- 3. Jump 1 foot to other forwards and backwards, freezing on landing with...
- 4. Hop sideways, raising knee and freezing on landing with...
- 5. Jump 1 foot to other sideways, raising knee and freeze on landing with...
 - good take off and height.



- smooth, controlled movements.
- non-standing foot off the floor.

Counter balance

- 1. Hold on and, with a short base, lean back, hold balance and then move back together with...
- 2. Hold on with 1 hand and, with a short base, lean back, hold balance and then move back together with...
- 3. Perform above challenges with eyes closed with...
 - balance maintained throughout.
 - smooth, controlled movements.
 - coordinated and controlled movements with partner.

Dynamic balance

- 1. March, lifting knees and elbows up to a 90° angle with...
- 2. Walk fluidly with heel to toe landing with...
- 3. Walk fluidly, lifting knees and using heel to toe landing with...
 - smooth, controlled movements and minimum wobble.
 - balance maintained on the line.
 - opposite arm and leg moving forwards smoothly.

- balance and control on landing.
- soft and controlled landings.

1 leg balance

On both legs:

- 1. Stand still on uneven surface for 30 seconds with...
- 2. Stand still on uneven surface for 30 seconds with eyes closed with...
- 3. Complete 10 squats into ankle extensions with...
- 4. Complete 5 squats with eyes closed with...
 - stability.
 - smooth, controlled movements.
 - consistent performance.

Counter balance

- 1. Stand on 1 leg holding with 1 hand, lean back, hold balance and then move back together with...
- 2. Stand on 1 leg while holding on to partner's opposite foot with...
 - balance maintained throughout.
 - smooth, controlled movements.
 - coordinated movements with partner.

Dynamic balance

1. Walk fluidly, forwards and backwards, lifting heel to bottom, knees up and heel to toe landing with...

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			2. Lunge walk forwards (heel to
			bottom, knees up, extend leg, sink
			hips, heel to toe landing) with
			3. Lunge walk forwards, bringing
			opposite elbow up to a 90° angle with
			balance maintained on the
			line.
			 opposite arm and leg driving
			forwards.
			 fluidity and minimum wobble.
Vocabulary	Stance	Stance	Stance
	Stance, balance, ball, line, heel, low beam, stand	Maintain, angles, force, raising	Opposite, thrown, knee height,
	Footwork	Footwork	posture
	Fluency, gallop, side-step, control, hop, skip, directions,	Alternating, pattern, 3 step, speed,	Footwork
	forwards, backwards, 180°- half turn, combine, opposite,	zigzag, increase	knee raise, fluent, consistent,
	half turn, pivot, elbow, hopscotch, 90° - quarter turn	Floorwork	maximum speed, rhythm, perform,
	Floorwork	full front support position, point,	across
	mini-front support, position, reach round, hold, cone, mini-	transfer	Floorwork
	back support, maintain, tummy, balance	Seated balance	back support, strain, control, posture,
	Seated balance	Dish, straight, shape, hold	stretched
	Seated, balance, wobble, position, touching, control, cone,	Ball skills	Seated balance
	return, core, swap, opposite, muscles	Tummy, around, alternate, apart,	arm's distance, stability, performance,
	Ball skills	height	V-shape, repeatable, strain
	Along, hand, roll, around, right, upper body, legs, down,	Ball chasing	Ball skills
	stand, up	hips to lips, driving arms	Waist, criss-cross catches, bounce,
	Ball chasing	sending and receiving	direction, figure of 8, complete,
	Roll, collect, chase, seated, position, accelerate, lying,	alternately, same foot, position, kick,	fluidity
	bouncing	return, accuracy	Ball chasing
	Sending and receiving	reaction and response	long barrier, topping, knee sideways
	Roll, partner, ready position, rebound, backswing, power,	weight, catching leg, feet apart	sending and receiving
	weight, strike, along the ground, catch, rally, bounce, throw,	Jumping and Landing	cross-over, opposite, consistency,
	soft hands	 straight, dynamic, balls of 	circuit, fluency, repeatable
	Reaction and response	feet, momentum	Reaction and response
	React, shoulder height, catch, bounce, quickly, ready	1 leg balance	pushing off hard, extend, react
	position, dropped, accelerate		Jumping and landing

	landing (soft) 1 leg balance back (body), o muscles, nons freeze, domir Counter balan Toes, rock, le base, core mu Dynamic balan	off, balance, jump, challenging, wobble tanding, balance, c nant (non) nce an, side-to-side, la uscles unce	swing, height, control, e, muscles, straight, core control, tight, mini-squat, ong base, hold balance, long ds, fluidity, maintain, heels,	practise, feedba Counter balance short base, fore coordinated Dynamic balance	improve, heel raises, ck arm, perform,	Maintain, forwards, freeze, backwards, side-to-side, maintain 1 leg balance Movement, repeatable, smooth, uneven, maintain, ankle extension, controlled Counter balance Controlled, counterbalance, movements Dynamic balance heel to bottom, extend, lunge, 90° angle, sink hips, driving		
		<u>, , , , , , , , , , , , , , , , , , , </u>	Substantive Concept	/ Strand- swir	mming	1		
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Topic			Swimming	Swimming	Swimming	Swimming	Swimming	
National Curriculum Objective Skill			use a range of str	okes effectively [1 rescue in differen • pace one full part • swim 10 help • Develop strokes backstro	roficiently over a dista for example, front cra t water-based situation eself in order to take in physical activity - 20 metres without of a wider range of e.g. front crawl, ooke and breaststroke d do what is required ove	wl, backstroke arons. Pace of part i swim use a effect backs Breat differ effect backs know to imp	oneself in order to take n physical activity 25 metres without help range of strokes tively e.g. front crawl, troke and breaststroke th effectively in rent strokes rm safe self-rescue in rent water based tions and do what is required	

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	~ Aspiring to be the people God created us to be by growing the talents He gave us ~	